

- Clay or soil and water to create mud with a consistency that will stick together
- Wooden spoons
- Something to mark the start and finish line (string or rope works well)
- Optional obstacles eg a slimy mud pool contestants have to lie in, or tyres to step through

#### Preparation

- Make your egg-sized mud-balls
- Mark out a starting line
- \* Pace out your distance adding obstacles if you're using them
- Mark out your finish line
- Store your spoons and egg mud-balls near the start line

# Rules

- Start with your foot behind the starting line
- Spoons must be held by the handle
- If you drop your mud ball you must stop moving forward until it is placed back on your spoon - no steps can be taken with a mud ball in your hand
- The first person to cross the finish line with a mud ball on their spoon wins

Bonus points added for how muddy you are at the end!



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# How to build a mud man

With the right amount of water, mud can be moulded, formed and set out to dry

- Roll out mud balls of varying sizes
- Stack them on top of each other to create the body and head

### **Be creative**

Use natural materials you've found outdoors - like twigs, leaves and pebbles - to add character to your mud man Why not also try making your favourite mud animals!

MUC MAN







# Test your throwing skills accuracy!

#### **Preparation**

- Download and print out the mud splat target\*
- We recommend you laminate your paper target (trim edge to fit) so that it can be wiped clean after being splattered with mud missiles
- \* The target can be hung or nailed to a backing board

#### **Game play**

- Mark out a line with a stick. Throws must be taken from behind this line
- Each player creates a mud-ball missile
- \* Take it in turns to try and hit the target
- Decide how many rounds to play. Once the designated amount of rounds is over, total up the points and the highest score wins!
- **BULLS EYE** = 3 points
- Anywhere on **OUTER SPLAT** = 1 point



\* target available from our outdoor hub

1 point

www.muddvfaces.co.u

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points

point

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# **Pick your theme**

Mud treasure

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We've picked a pirate theme as an example, other ideas could be archaeology or jungle. A theme is optional but adding a role-play element makes the activity a bit more fun

# **Rules**

Can be played as individuals or in a team

Choose a starting point and let the contestants find their way to the treasure using a trail of stick arrows (you could also add clues along the way)

Split a large group into smaller teams to avoid treasure-hunting chaos

# **Plan your treasure**



Prepare a surprise treasure for your players to find - buried deep in a gooey pool of mud!

> Pirate flags, doubloons and arrow sets are available from our website shop.

www.muddyfaces.co.uk

